# **Specifications**

[System]

**System: Kronos System Version 2.0** 

**Keyboard**:

88-key: RH3 (Real Weighted Hammer Action 3)

73-key: RH3 (Real Weighted Hammer Action 3)

61-key: Natural Touch Semi Weighted

[Tone Generator]

**Synthesis Types: 9** 

SGX-1 Premium Piano (Acoustic Piano)

EP-1 MDS Electric Piano (Electric Piano)

HD-1 High Definition Synthesizer (PCM Virtual Memory Technology)

AL-1 Analog Synthesizer (Analog Modeling)

CX-3 Tonewheel Organ (Tonewheel Organ Modeling)

STR-1 Plucked String (Physical Modeling)

MOD-7 Waveshaping VPM Synthesizer (VPM Synthesis)

MS-20EX (CMT Analog Modeling)

PolysixEX (CMT Analog Modeling)

# Maximum Polyphony\*1\*2:

SGX-1: 100 voices\*3

EP-1: 104 voices

HD-1: 140 voices

AL-1: 80 voices

CX-3: 200 voices

STR-1: 40 voices

MOD-7: 52 voices

MS-20EX: 40 voices

PolysixEX: 180 voices

- \*A portion of the multicore processor in KRONOS is devoted to generating voices, and a separate portion is devoted to generating effects. KRONOS dynamically allocates the voice processing power between the engines as necessary. The quoted maximum numbers of voices apply when 100% of the voice processing power is devoted to a single engine.
- \*2 In rare cases, when a large number of processor-intensive effects are active simultaneously (for instance, more than 14 O-Verbs), polyphony may be slightly reduced.

\*3 100 dual-stereo notes (It corresponds to 400 voices in the maximum.)

Number of Programs/Combinations/Drumkits:

2,560 user memory programs

(1,536 [768 HD-1+768 EXi] come preloaded)

1,792 user memory combinations

(480 come preloaded)

264 user memory drumkits

(78 come preloaded)

256 GM Level2 preset programs+ 9 GM Level2 drum preset programs

### **Preset PCM:**

314 MB (ROM 1,505 multisamples, 1388 drum samples)

# **Build-in Expansion PCM Libraries:**

EXs1 - ROM Expansion

EXs2 - Concert Grand Piano

EXs3 - Brass & Woodwinds

EXs4 - Vintage Keyboards

EXs5 - ROM Expansion 2

EXs6 - SGX-1 German D Piano

EXs7 - SGX-1 Japanese C Piano

EXs8 - Rock Ambience Drums

EXs9 – Jazz Ambience Drums

# **Capacity of PCM RAM:**

Approx. 2 GB\*4

\*4 The memory available for RAM samples will change based on the use of Expansion PCM libraries. About 1,129 MB is available when shipped from the factory (when loading the file named "PRELOAD.KSC").

# **Wave Sequences:**

598 user memory, 165

[SGX-1 Program]

### **Premium Piano:**

### PCM:

EXs6 - SGX-1 German D Piano

EXs7 - SGX-1 Japanese C Piano

EXs12 - SGX-1 Austrian Piano (Option Sound Libraries, DEMO Version is pre-installed)

# Piano Type:

32

### **Oscillator Control:**

Damper Resonance, Damper Noise, Mechanical Noise, Note Release

[EP-1 Program]

#### **MDS Electric Piano:**

Tine and reed-type electric pianos powered by Multi-Dimensional Synthesis (MDS), and vintage effects.

Electric Piano Model Types: 6

Tine EP I, Tine EP II, Tone EP V, Tine EP DMP, Reed EP200, Reed EP200A

#### **Oscillator Control:**

Harmonic Sound Level, Attack Noise, Level, Release Noise Level, Attack Brightness, Hammer Width

#### **Panel Control:**

Tine Type: Preamp Volume, Tone (Treble, Bass), Vibrate (On/Off, Intensity, Speed), Amp/Cabinet (On/Off, Drive)\*5

Reed Type: Preamp Volume, Tone (Treble, Bass), Vibrate (Intensity, Speed), Amp/Cabinet (On/Off, Drive)\*5

\*5 Each electric piano type has own amp/cabinet character.

## **Effect Types: 9**

Small Phase, Orange Phase, Clack Phase, Vintage Chorus, Black Chorus, EP Chorus, Vintage

Flanger, Red Comp, VOX Wah

[HD-1 Program]

### **Advanced Vector Synthesis:**

Control oscillator volumes and synthesis & effects parameters via the Vector Joystick and the tempo-synchronized Vector Envelope.

### **Structure:**

Single: only OSC1, Double: OSC1 and OSC2.

Double mode lets you layer two completely separate synth voices, each with their own velocity-switched oscillator, dual filter, EGs, LFOs, etc.

Two completely separate drumkits.

### **Oscillators:**

8 velocity zones per oscillator, with switching, crossfades and layering

Each zone can play mono or stereo Multisamples or Wave Sequences

#### Filters:

Two multi-mode filters per voices (low-pass, high-pass, band-pass and band-reject),

Four-mode filter routings (single, serial, parallel and 24dB mode)

## **Driver:**

Per voice non-linear driver and low boost circuit

## EQ:

Three bands, with sweepable mid

### **Modulation:**

Three envelope generators, two LFOs per voice, common LFO, four key tracking generators, AMS (Alternate Modulation Source), two AMS mixers

[EXi Program Common]

## **Advanced Vector Synthesis:**

Control oscillator volumes and synthesis & effects parameters via the Vector Joystick and the tempo-synchronized Vector Envelope.

#### **Modulation:**

Common Step Sequencer, AMS (Alternate Modulation Source), Common LFO,

2 Key Tracking Generators

### EQ:

Three bands, with sweep-able mid

[AL-1 Program]

#### **Oscillators:**

Ultra-low-aliasing oscillators

OSC1, OSC2, Sub-oscillator and noise generator; ring modulation, FM and Sync

# **Audio Input:**

Run real-time audio through the synthesis engine

### **Filters:**

Two multi-mode filter (low-pass, high-pass, band-pass and band-reject) with four types of filter routings (single, serial, parallel and 24dB mode), MultiFilter mode (only Filter-A; modulatable mix of Low Pass, High Pass, Band Pass, and dry input, for creating a wide variety of unique filter types and effects)

#### **Driver:**

Per-voice non-linear driver and low boost circuit

### **Modulation:**

Five Envelope generators, four per-voice LFOs, two AMS Mixers;

Per-voice Step Sequencer.

[CX-3 Program]

## **Tonewheel Organ Modeling:**

Phase-synchronous tonewheels (clean and vintage modes), percussion, key click, wheel brake

### **EX Mode:**

Four additional, user-specified drawbars, and expanded percussion.

### **Internal Effects:**

Rotary speaker, vibrato/chorus, amp modeling with overdrive, 3-band EQ

### **Drawbar Control:**

Controlled via nine front-panel sliders (via Tone Adjust)

### **Split:**

Upper, Lower (even in EX mode)

#### **Modulation:**

Two AMS mixers

[STR-1 Program]

## **Physically Modeled String:**

Includes physically modeled damping, decay, dispersion, nonlinearity, harmonics, dual pickups, and more

### **String Excitation:**

Three independent excitation sources can be used simultaneously: Pluck, Noise, and PCM. 16 preset "pluck" types, with modulatable width and randomization. Noise generator with saturation and dedicated lowpass filter

#### **PCM Oscillator:**

Korg's ultra-low-aliasing technology, as introduced in the HD-1; 4 velocity zones per oscillator; Uses any mono ROM, EXs, or RAM multisamples; PCM can either be used as an excitation signal, or layered with the output of the string.

### **Excitation Filter:**

Dedicated 2-pole multimode filter for shaping the string excitation; Filter can be enabled/disabled separately for each excitation source. Low Pass, High Pass, Band Pass, and Band Reject modes

## **Audio Input and Feedback:**

Run real-time audio through the string, including feedback through effects. Modeled feedback includes modulate-able instrument-to-amp distance and orientation.

#### **Filters:**

Dual multi-mode filters per voice; Single, Serial, Parallel (with split stereo output), and 24dB (4-pole) configurations. Low Pass, High Pass, and Band Reject modes

## Multi Filter mode (Filter A only):

Modulatable mix of Low Pass, High Pass, Band Pass, and dry input, for creating a wide variety of unique filter types and effects

#### **Modulation:**

5 Envelopes, 4 per-voice LFOs, 2 Key Track generators, String Tracking generators, 4 AMS Mixers.

[MOD-7 Program]

## Waveshaping VPM Synthesizer:

Combines Variable Phase Modulation (VPM), waveshaping ring modulation, PCM sample playback, and subtractive synthesis; Able to convert-load SYX files.

#### **Oscillators:**

### **6 VPM/Waveshaper/Ring Modulation Oscillators:**

Phase and modulatable pitch per oscillator; 101 Waveshaper tables plus modulatable Drive and Offset; Use as oscillators, or as Waveshapers or Ring Modulators for other signals.

#### **PCM Oscillator:**

Korg's ultra-low-aliasing technology, as introduced in the HD-1. 4 velocity zones per oscillator; Uses any mono ROM, EXs, or RAM multisamples; PCM can be used as an FM modulator and/or layered with the VPM Oscillators. Noise generator with saturation and dedicated low pass filter.

### **Audio input:**

Run real-time audio through the VPM Oscillators and filters.

### **Filters:**

Dual multi-mode filters per voice. Parallel and 24 dB (4-Pole) configurations; Low Pass, High Pass, Band Pass, and Band Reject modes

### **Multi Filter mode (Filter A only):**

Modulatable mix of Low Pass, High Pass, Band Pass, and dry input, for creating a wide variety of unique filter types and effects

#### **Patch Panel:**

Supports both algorithm (78 types) selection and free patching; Three 2-in, 1-out mixers for scaling and merging audio, fully modulatable, with phase inversion. Main 6-input stereo mixer, with modulatable pan and volume, plus phase inversion

#### **Modulation:**

10 Envelopes, 4 per-voice LFOs, 9 Key Tracking generators, Per-voice Step Sequencer, 4 standard AMS Mixers plus 4 simple AMS Mixers.

[MS-20EX Program]

## **Oscillators:**

Ultra-low-aliasing oscillators; VCO1, VCO2, Ring Mod, Pink and White Noise Generator

## **Audio Input:**

Run real-time audio through the synthesis engine and ESP (External Signal Processor)

#### Filters:

12dB/octave High Pass and Low Pass self-resonant filters

#### **ESP** section:

24dB/octave Low Cut and High Cut filters, available per voice.

#### **Patch Panel:**

Patchable audio and modulation, at audio rates

### **Patch Points:**

## **Keyboard:**

Keyboard CV Out, Keyboard Trigger Out, VCO1+VCO2 CV In, VCO2 CV In

### VCO:

VCO1+VCO2 External Frequency Control In, VCO1 Out, VCO2 Out

### VCF:

External Signal In, External HP Filter Cutoff Frequency Control In, External LP Filter Cutoff Frequency Control In, HPF Out, LPF In, LPF Out

#### **VCO+VCF:**

Total External Modulation In

VCA:						
External Initial Gain Control In, VCA In						
EG:						
EG1 Envelope Signal Normal Out, EG1 Envelope Signal Reverse Out, EG1+EG2 Trigger In, EG1 Trigger In, EG2 Envelope Signal Reverse Out						
MG:						
Triangle Out, Rectangle Out						
Noise Generator:						
Pink Noise Out, White Noise Out						
Sample and Hold:						
Clock Trigger In, Sample Signal In, S/H Out						
Modulation VCA:						
Control Voltage In, Signal In, Signal Out						
Manual Controller:						
Control Wheel Out, Momentary Switch						
ESP:						
Signal In, AMP Out, BPF In, BPF Out, F-V CV Out, Envelope Out, Trigger Out						
Others:						
EXi Audio In, Mixer 1 In, Mixer 1 Out, Mixer 2 In, Mixer 2 Out						
ESP (External Signal Processor):						
Use incoming audio as a trigger and/or CV source.						
Modulation:						

Original DAR and HADSR EGs 1 & 2, original MG (with MIDI sync), Sample-and- Hold, MVCA; 4 additional multi-stage Envelopes, 4 additional per-voice LFOs, and 4 AMS Mixers

[PolysixEX Program]
Oscillators:
VCO:
Saw, Pulse, PWM
Sub Oscillator:
Off, 1 octave below, 2 octaves below
Filter:
24dB/octave Low Pass self-resonant filter
Effects:
Integrated Polysix Chorus, Phase, and Ensemble
Arpeggiator:
Integrated MIDI-synced arpeggiator, with adjustable Range, Mode, and Latch
Modulation:
Original ADSR EG and MG (with MIDI sync), 2 additional multi-stage Envelopes, 2 additional per-voice LFOs, and 4 AMS Mixers
[Combination]
Number of Timbres:
16 Maximum
Master Keyboard Functionality:
Keyboard and velocity splits, layers, and crossfades of up to 16 Programs and/or external MIDI devices
Advanced Vector Synthesis:
Control oscillator volumes and synthesis & effects parameters via the Vector Joystick and the tempo-synchronized Vector Envelope.

[Drumkit]

## **System:**

Assignable stereo/mono samples with 8 velocity zones per oscillator (with crossfade functions)

[Sampling]

# **System:**

Open Sampling System (resampling, In-Track sampling)

# **Bit Depth/Sampling Frequency:**

RAM: 16-bit/48 kHz stereo/mono sampling

DISK: 16 or 24-bit/48 kHz stereo/mono sampling

## **Sampling Time:**

RAM: Depends on the amount of availale PCM RAM

DISK: Maximum 80 minutes stereo (879 MB: 16-Bit)

## **Sample Locations:**

16,000 samples/4,000 multisamples (128 indexes per multisample)

## Ripping:

Direct sampling (ripping) from audio CD (CD-DA)

### **Formats:**

Korg format, AKAI S1000/S3000 data (with advanced Program parameter conversion); SoundFont 2.0, AIFF, and WAVE formats

## **Editing:**

Time Stretch, Time Slice, Crossfade Loop, and other standard editing features.

# [Effects]

Insert Effects: 12

Stereo in / stereo out

Master Effects: 2

Stereo in / stereo out

Total Effects: 2

Stereo in / stereo out

# Timbre EQ:

High, low, and mid band

Effect Types: 185

### **Modulation:**

Dynamic Modulation and Common LFO

### **Effects Control Busses:**

Two stereo side chains

Effect Presets: 783

Maximum 32 per 1 effect (Preset User)

[KARMA]

#### **KARMA Modules:**

One module in Program mode, four modules in Combination and Sequencer modes

## **Generated Effects (GE):**

2,048 presets, 1,536 Users (96 come Preload)

# **Controllers:**

On/Off, Latch, Chord, Assign, Module, Control, KARMA Realtime Control Sliders [1] - [8], KARMA Scene [1] - [8], KARMA Switches [1] - [8], KARMA Wave-Sequencing, GE Sub Category, Freeze Randomize, Time Signature Control, Tempo Synchronize, Auto RTC (Real Time Control) setup

[Drum Track]

## **Drum Track Patterns:**

697 preset (common with the preset patterns of the MIDI sequencer)

[Sequencer/HDR]
Tracks:
16-track MIDI sequencer + 16-track hard disk recorder + master track.
Number of Songs:
200 songs
Resolution:
1/480
Tempo:
40.00 – 300.00 (1/100 BPM resolution)
Maximum memory:
400,000 MIDI events
or 300,000 audio events
MIDI Tracks:
16 tracks plus the master track
697 preset/100 user patterns (per song)
18 preset/16 user template songs,
Format:
Korg (Kronos, OASYS) format, SMF formats 0 and 1.
Audio Tracks:
16-track playback, 4-track simultaneous recording, WAV file format 16bit/24bit.
Maximum single-file recording time (mono):
80 minutes
Automation:

Volume, Pan, EQ, and Send1/2; 5,000 regions (max.), Event Anchors, BPM Adjust

RPPR (Realtime Pattern Play and Record):

1 Pattern set per song.

## [General]

#### Disk Mode:

Load, save, utility, audio CD burning, audio CD playback, data filer function (save/load MIDI System Exclusive data), CD-R/RW (UDF format read/write), ISO9660 Level 1. \*6

\*6 Need to use with External USB CD Drive, etc.

#### **Controllers:**

Vector joystick, joystick, ribbon controller, switches 1 & 2

#### **Control Surface:**

### **Control Assign Switches:**

Assigns the Control Surface to Timber/Track, Audio, External, Realtime Knobs/KARMA, or Tone Adjust.

#### **Mixer Knobs Switch:**

Assigns the Mixer Knobs to either Channel Strip or Individual Pan, Reset Control Switch, Solo Switch, Knobs 1-8, Switches 1-8 (Upper Row), Switches 1-8 (Lower Row), Sliders 1-8, Master Slider

#### **KARMA Control:**

On/Off, Latch, Chord Assign, module Control

### **Display:**

TouchView graphical user interface, 8 inch TFT, SVGA (800x600 dots), adjustable brightness

# **Outputs:**

## L/MONO, R:

1/4" Balanced; 350 ohms Stereo; 175 ohms Mono (L/MONO Only), Nominal Level: +4.0 dBu, Maximum Level: +16.0 dBu (when load impedance is 600 ohms or greater)

#### **Individual 1-4:**

1/4" Balanced; 350 ohms Stereo; 175 ohms Mono, Nominal Level: +4.0 dBu, Maximum Level: +16.0 dBu (when load impedance is 600 ohms or greater)

# **Headphones:**

1/4" stereo phone jack, output impedance: 33 ohms, Maximum Level: 60+60 mW (when load impedance is 33 ohms),

#### S/P DIF:

Optical, 24-bit, IEC60958, EIAJCP-1201, 48 kHz, (the same signals as L/MONO, R)

#### **USB-B:**

24-bit, 48 kHz, 2 channels (the same signals as L/MONO, R)

## **Inputs:**

# **Audio Inputs 1 and 2:**

1/4" Balanced; Input Impedance: 10 kohms, Nominal Level: +4.0 dBu, Maximum Level: +16 dBu, Source Impedance: 600 ohms, S/N: 95 dB (Typical), Dynamic Range: 95 dB (Typical), Crosstalk: 95 dB (at 1 kHz, Typical)

## S/P DIF:

Optical, 24-bit, IEC60958, EIAJCP-1201, 48 kHz

### **USB-B:**

24-bit, 48 kHz, 2 channels

## **Control Inputs:**

Damper pedal (half damper supported), assignable switch, assignable pedal

#### MIDI:

In, Out, Thru

#### **USB:**

USB A (TYPE A) x 2 (for connection to external USB devices)

USB B (TYPE B) x 1 (MIDI/audio interface, MIDI: 1(16ch) input / 1(16ch) output, Audio: 2 channel input / 2 channel output)

2 USB high-speed ports (supports 480Mbps)

# **Principal Specifications:**

# **Frequency Response:**

20Hz-22kHz, +/-1.0 dB, 10k Ohms load

### THD+N:

20Hz-22kHz, 0.01%, 10k Ohms load (typical)

## S/N:

95 dB (typical)

# **Dynamic Range:**

95 dB (typical)

### **Crosstalk:**

95 dB, at 1 kHz (typical)

## **Disk Drives:**

62 GB SSD (2.5")

# **Power Consumption:**

60 W

## **Dimensions:** (W x D x H)

88-key: 57.28" x 16.18" x 5.71"

1,455 x 411 x 145 mm

73-key: 48.94" x 16.18" x 5.71"

1,243 x 411 x 145 mm

61-key: 41.42" x 14.25" x 5.28"

1,052 x 362 x 134 mm

## Weight:

88-key: 50.71 lbs. / 23.0 kg

73-key: 44.75 lbs. / 20.3 kg

61-key: 27.56 lbs. / 12.5 kg

#### **Accessories:**

AC cord, Quick Start Guide, Accessory DVD Disc 1, 2 (DVDs include Kronos Operation Guide, Parameter Guide, and Voice Name List PDF files; Video Manual; KORG USB-MIDI Driver; System Restore Data, etc.)

## [Option]

Kronos Sound Libraries: \*EXs Expansion Sample Series

\*KRS Professional Sound Series

XVP-10: Expression/Volume Pedal

EXP-2: Foot Controller

DS-1H: Damper Pedal

PS-1: Pedal Switch

PS-3: Pedal Switch

HC-KRONOS 88: Hard Case with caster for Kronos88

HC-KRONOS 73: Hard Case with caster for Kronos 73.

HC-KRONOS 61: Hard Case with caster for Kronos61

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